
Thingy

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Dictionaries as objects, that can have different dictionary views!

CHAPTER 1

Install

```
$ pip install thingy
```


2.1 Dictionaries as objects...

```
>>> class MyThingy(Thingy)
...     @property
...     def foobaz(self):
...         return self.foo + self.baz

>>> thingy = MyThingy({"foo": "bar", "baz": "qux"})
>>> thingy.foo
"bar"
>>> thingy.foobaz
"barqux"

>>> thingy.foo = "BARRRR"
>>> thingy.view()
{"foo": "BARRRR", "baz": "qux"}
```

2.2 ...that can have different dictionary views!

```
>>> MyThingy.add_view(name="fooz", include=["foo", "foobaz"])
>>> MyThingy.add_view(name="no_foo", defaults=True, exclude="foo")

>>> thingy = MyThingy({"foo": "bar", "baz": "qux"})
>>> thingy.view("fooz")
{"foo": "bar", "foobaz": "barqux"}
>>> thingy.view("no_foo")
{"baz": "qux"}
```


CHAPTER 3

Why Thingy?

Because it's much more enjoyable to write `foo.bar` than `foo["bar"]`.

Thingy is mainly meant to be used inside other libraries to provide abstractions over dictionaries, which can be useful for writing ORMs or similar utilities.

Thingy's views system is also particularly useful as-is when you intensively manipulate dictionaries and often restrict those dictionaries to a few redundant items.

CHAPTER 4

Tests

To run Thingy tests:

- install developers requirements with `pip install -r requirements.txt`;
- run `pytest`.

CHAPTER 5

Sponsors

numberly



CHAPTER 6

License

MIT

7.1 API reference

class thingy.**View**(*defaults=False, include=None, exclude=None, ordered=False*)
Transform an object into a dict

Parameters

- **defaults** (*bool*) – Include attributes of object
- **include** (*list*) – A list of properties to include
- **exclude** (*list*) – A list of attributes to exclude
- **ordered** (*bool*) – Use an OrderedDict instead

class thingy.**Thingy**(**args, **kwargs*)
Allows you to use object notation instead of dict notation

classmethod **add_view**(*name, *args, **kwargs*)

update(**args, **kwargs*)

view(*name='defaults'*)

class thingy.**DatabaseThingy**(**args, **kwargs*)

database

database_name = 'database'

classmethod **get_database**()

classmethod **get_database_name**()

classmethod **get_table**()

classmethod **get_table_name**()

table

```
table_name = 'thingy'
```

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